1. **Create a structure Point3D to hold a 3D-coordinate {X, Y, Z} in the Euclidian 3D space. Implement the ToString() to enable printing a 3D point.**
2. **Add a private static read-only field to hold the start of the coordinate system – the point O{0, 0, 0}. Add a static property to return the point O.**
3. **Write a static class with a static method to calculate the distance between two points in the 3D space.**
4. **Create a class Path to hold a sequence of points in the 3D space. Create a static class PathStorage with static methods to save and load paths from a text file. Use a file format of your choice.**